Welcome the Hon SIN Chung-kai, Dr Hon Eric LI Ka-cheung, GBS, JP, the Hon Timothy FOK Tsun-ting, SBS, JP, the Hon CHAN Kwok-keung, JP & the Hon TAM Yiu-chung, GBS, JP





Nicholas Yang CEO, Hong Kong Cyberport Management Company Limited 15 June 2004



- Cooperation between HKSAR government and PCCW
- US\$2 Billion total project cost (2000-2007)
- 100% owned by Hong Kong SAR Government
- Received "Intelligent Building of the Year" Award 2004 on 11 June 2004



What is Hong Kong Cyberport?









- Grade A office buildings (95,000 m²)
- Arcade (27,000 m²)
- 5-star hotel (173 rooms)
- 2,930 residential units
- 10G/ 1G fiber-optic network and WLAN coverage



- Creating a strategic cluster of 100+ companies in
 - IT applications
 - information services
 - multi-media content creation



Events Held since 22 July 2003 (last ITB Panel visit)

- Grand opening of
 - Cyber Institute of Hong Kong (18 November 2003)
 - Hong Kong Wireless Development Centre (15 December 2003)
 - Digital Media Centre (29 March 2004)
 - Le Méridien Cyberport Hotel (20 April 2004)
- Soft opening of
 - The Arcade
 - Broadway Cinema (29 April 2004)
 - Food Court (1 June 2004)
 - iResource Centre (4 May 2004)

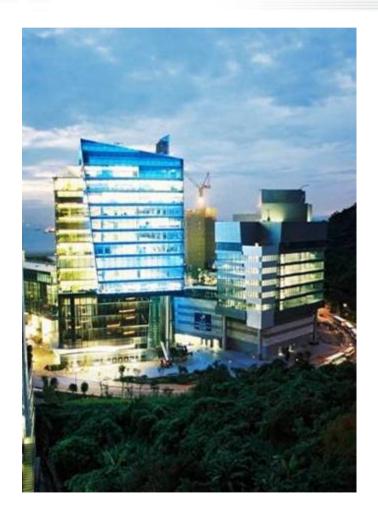




Mode	Route	To & From	
	M49	Central (AEL Hong Kong Station)	
Bus	73	Stanley	
	970P	So Uk Estate	
	107P	Hunghom	
GMB	69	Quarry Bay (via Causeway Bay)	
69A		Aberdeen	
Ferry	-	North Point (via Central)	

- Northern Access Road is scheduled to open in July 2004. Two new GMB routes to Central (Route No. 10X) & Kennedy town (Route No. 58) approved
- Working with TD and shuttle bus operators to explore bus/GMB and/or shoppers shuttle routes to/from Causeway Bay, Admiralty, Pokfulam, Ap Lei Chau & Eastern Hong Kong Island





Cyberport 1 (Completed)

- Comprises 165,959 sq. ft.
- 70% currently leased out

Cyberport 2 (Completed)

- Comprises 193,343 sq. ft.
- 97% currently leased out

Cyberport 3 (Completed)

- Comprises 576,961 sq. ft.
- 16% currently leased out

Cyberport 4 (will be completed in late 2004)

Stand alone office facility comprises 83,000 sq. ft.



- 28 Tenants (as of today) of different origins, sizes and at different stages of development
- Tenant's Growth Rate

No. of	Headcount	Area	Total Area Increase with Planned Expansion
Tenants	Increase	Increase	
28	+21%	+16.8%	+61.5%

Average Tenancy : 13 months







































DBTRONIX









The Arcade

- Theme : Youth & Happiness
- Grand Opening : Planned in December 2004
- Comprises 165,900 sq. ft. of lettable space, 65% currently leased
- Committed tenants include :











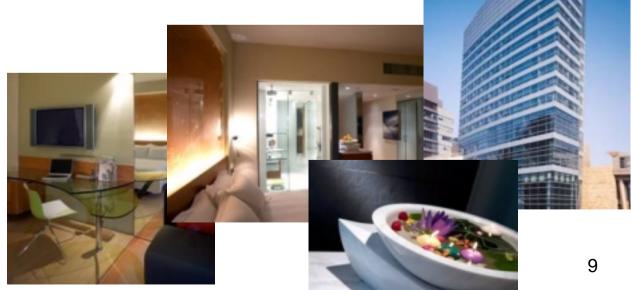




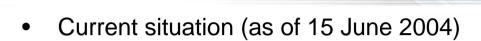
Le Méridien Cyberport Hotel

- Opened on 20 April 2004
- Providing 173 rooms, 3 restaurants and 2 wine bars
- Ultra-chic hotel offering cutting edge technology, wireless broadband connectivity, innovative entertainment, together with hip bars and restaurants, e.g. SMATV (120 channels)
- Use of DECT phone for seamless communication among staff









Phase	Total No. of Units	Units Sold	Status
RIa & RIb	1,204	1,204	• 100% sold
			First move-in Sept 2004
RIII(i)	300	215	 Launched with 72% sold
Tower 1-3			
RIII(ii) & RIVa	511	N/A	Will be launched in 2 nd half of 2004
RII, RIVb & RV	898	N/A	Will be launched in 2005-2006

Wireless Development Centre

- Managed and operated by Wireless Technology Industry Association, a neutral body
- Central testing facility for SMEs, with information library on industry standards and trends
- 5 development suites with connectivity to all major local mobile operators; showcase of wireless solutions
- Sponsorship from over 30 key industry players including mobile network operators, handset manufacturers and software vendors
- Opened on 15 December 2003



Digital Media Centre

- 1,000 m² area of state-of-the-art :
 - A/V studios
 - A/V production centres
 - networked render farm 100 CPUs, 200Gflops
 - motion capture system, 3D scanning and storage
- Testing platform with latest/unreleased hardware from major vendors
- Training sessions, seminars to assist SME tenants in digital media industry
- US\$7M funding from the government, opened on 29 March 2004
- Utilization rate: 88% at peak & 35-45% average/week





- Soft opened on 4 May 2004
- Over 300 members registered during the 1st month of operation
- Currently provides a digital content library of 8,000 publications from Factiva, 600,000 sound tracks from Naxos, BMGZhomba and Sound-Ideas
- Collaborate with Hong Kong Digital Entertainment Association (HKDEA) to provide game testing resource, e.g. Microsoft XBox Live testing area

Marketing Strategy

- "Pull" Marketing Strategy
- "Focused" Marketing Strategy

Building Strategic Alliance





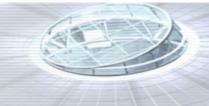


- Showcase Cyberport's unique venue & facilities to attract potential tenants and users, e.g.
 - Digital Entertainment Leadership Forum (April 2004)
 - Global ICT Summit 2004 (May 2004)
- Joint Promotions
 - Proactively work with strategic partners, e.g. TDC, InvestHK & HKTB



- Increased target markets' awareness of Cyberport to attract potential overseas tenants:
 - Hong Kong Country Forum at NASSCOM 2004 (February 2004)
 - ICT Expo (February 2004)
 - Guangzhou's Tianhe Software Park Visit (March 2004)
 - China Technology Forum in Beijing (April 2004)
 - Hong Kong Business Seminar in Stockholm, Sweden (May 2004)
 - U.S. West, Shanghai & Beijing trip (May 2004)





- Cyberport-TRLabs Canada MOU (19 January 2004)
- Euro-Asia e-Entertainment Alliance (14 May 2004)
 - Signed by Cyberport, ARC Research Studio &Internet Professionals Association Ltd.
- Cyberport-Shenzhen Hi-Tech Industrial Park (SHIP) Strategic Partnership Agreement (will take place on 17 June 2004)



- Formation of strategic alliance
 - Negotiate umbrella agreement/MOUs with key hi-tech parks in China, Beijing, Shanghai & Xian
- Planned trips: US East, South Korea, Japan, the Mainland & Taiwan
- Media exchange
- Joint promotion with strategic partners
 - E.g. Work with HKTDC to organize sub-events in accordance with their annual events calendar, including DELF 2005 as sub-event of Entertainment Expo Hong Kong 2005
- ICT Conference sponsorships
 - Approach event organizers of reputable ICT events to incorporate
 Cyberport visits as part of the conference programme
 - Showcase Cyberport as a premium venue for quality events

Marketing Review





Thank You!